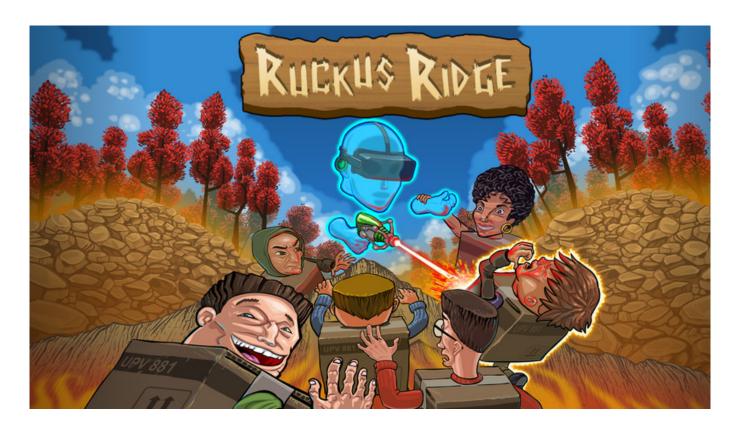
## Ruckus Ridge VR Party Full Crack [Keygen]



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# **About This Game**

**Ruckus Ridge** is the first local-multiplayer mini-game tournament built for *Oculus Rift* and *HTC Vive* that pits 1 VR player against up to 3 friends in simultaneous combat. Duking it out in a series of 1 vs. 3 and Free for All mini-games, players take turns in the VR headset while the others use regular controllers to play. Players score points by winning minigames and the player with the most points at the end of the tournament takes the victory!

Don't have extra controllers? No problem! Download our free gamepad app and play, no strings attached!

Inspired by classic local-multiplayer games like "Mario Party," "Fuzion Frenzy," and "Hidden in Plain Sight," Ruckus Ridge comes loaded with enough tension-filled mini-game action to put callouses on those delicate baby hands of yours.

## **FEATURES:**

Ruckus Ridge features a variety of minigames, maps, and characters, all built exclusively for VR. The underlying tension of each mini-game is that couch players need to accomplish objectives in the environment while the VR player attempts to disrupt them. Couch players cooperate or compete to achieve victory, and the dynamic between couch players and VR players allows for endless strategic possibilities. Make enemies or alliances... It's all up to you...

"Ruckus Ridge" is available to all Oculus Rift and HTC Vive owners in April 2016.

Ruckus Ridge has been featured in UploadVR, VR Focus, The VR Experts, VR Nerds, Real O Virtual, VR Guru, and ARVR Magazine.

Title: Ruckus Ridge VR Party Genre: Action, Indie Developer: Foreignvr Publisher: Foreignvr Release Date: 5 Apr, 2016

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# Minimum:

**OS:** Windows 7

Processor: i7-3770

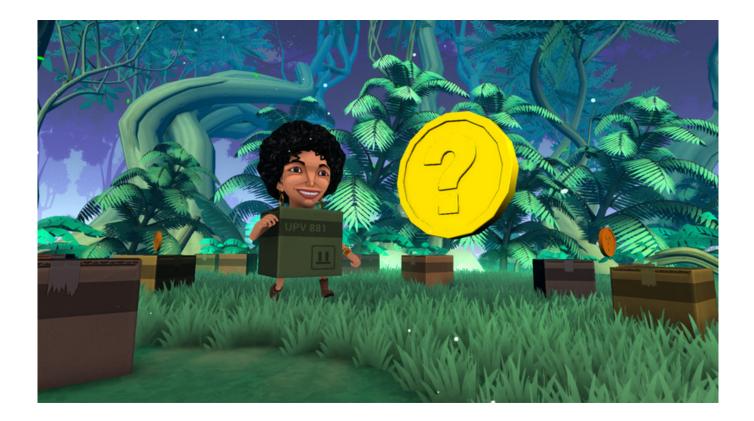
Memory: 4 GB RAM

Graphics: GeForce 960

DirectX: Version 10

Storage: 2 GB available space

English







Picked this game up. It isn't perfect but it's goddamn good and the combination of hilarity, great presentation (the announcer is hilarious), and asymmetric play with the couch users is goddamn great.

The best part about it though? The HMD is a hot seat. Every player gets one chance in the HMD, and it makes sure everyone gets a brief, hilarious, and engaging time. If you have friends, and you're looking for a good time, grab this game up quick. So far the biggest surprise that has come out of my Vive for me.

Here's a clip of the hilarity we all experienced: <u>https://youtu.be//CpboeL7EVIU</u>. If you have friends, you need this game.

Do you remember how asking your friends if they wanted to play videogames together once meant coming over to your house and having legitimate, face to face human interaction? How there used to be a thing called local multiplayer, so very long ago? This game revives that forgotten relic in the most beautiful, modern way possible. I shouldn't even need to write a review. Do you like video games? Have you and your friends ever had fun? If so, buy Ruckus Ridge.

Ruckus Ridge is similar to the old Mario Party games, in that you have varying mini games with different objectives. Collect the most coins, blow up your fellow couch player, get to the VR player in the middle, etc. The VR twist makes this very fresh and exciting however. You'll hunt and be hunted. You'll talk smack on your deafened friend, and shout profanities at anyone around you while cut off from the outside world. And ultimately, you'll have fun.

So get this game. Unless you don't have any friends, in which case you should handle that first.. Greatest game meachanic for VR yet.

Hope to see more VR games like this.

It is however as all VR games quite expensive compared to what you get.. While looking for local VR games I ran across this on numerous forums (steam & reddit the most). Alot of people seem to really enjoy it and that's fine, but for the most part this feels like unfinished shovelware. There is no reason for this to be a 10 dollar product, as you can see from the play time it didn't even hold our attention for an hour. Can't really suggest any one but this as it stands now.. While this game feels like it lacks polish and doesn't have too many game modes, my friends and I really enjoyed it!

## Some wishes:

- Let one player keep the Vive for a few rounds instead of changing the Vive player every round, since it's actually quite a bit of work taking it off and on and then readjusting for another person. We ended up just letting a player play in the Vive for a few rounds and just ignoring the score totals.

- Free play: return to the game selection screen after a game instead of back to the main menu. (Hopefully we didn't just press the wrong button.)

- Support more players? Though I can understand it would make balancing the difficulty for VR player vs regular players harder. Maybe if more players could be added, but only 4 play at a time? Oh well, 4 was fine too, we just switched around the players after a full game.

# - More stage types!

Anyways great job on this game, hope you'll keep working on it or make more similar games in the future.. Close call, but gotta give this a downvote. The idea is really good and i'd love to see more games like this one, but me and my friends lost interest in this one too fast because of lack of game modes and lack of variation between the few modes there are. Also the game would benifit from longer rounds, since the vive headset is a pain in the\u2665\

get right now, not many vr games have local coop but this is one for when you show off your vive to your friends!

Easy to play and MASTER!!!

Pros: Great party game easy for noobs to join in simple yet funny gameplay

Cons: Rest of the modes levels are yet to come :(

pew pew.....

Pretty good for a party, but would be much better with more players.. UPDATED 1\/10-2017: I originally wrote this review because i felt this could have been really good. Even got in contact with the devs who seemed like they were going to update the game, it just never happened. Not one single update since the initial contact with the developer.

So it is with a sad heart i have to change it to a negative review for what now feels like abandonware

Original review

#### VIVE REVIEW:

I didn't know anything about this game besides it was VR player against monitor players.

So i invited a little group of friends to test it out.

First impression was mediocre because of the very basic graphics but after first round (with me being the VR player) the graphics didn't matter.

The first gamemode we played the monitor players had to plant a bomb on the VR player, only 10 s into the match all of us was laughing hard, mainly because of my panic everytime i could hear those small footsteps coming up behind me.

It could have been a very unbalanced game if it was the monitor players against the VR player as the only goal, but no, the monitor players are also competing against eachother, so there is no mercy in the war of painting cardboxes!

The devs seems to listen to their community and are active on the updates so a plus for that also.

This will be the game i play everytime i have guests over to do a session off gaming.

Hope to see more gamemodes and more games like this on the steamshop.

Worth the penny if you have friends, if you have no friends, well, no fun for you i guess. A joy to play! Lots of things done right ! and simple, no-frills (very) asymmetrical- local multiplayer.

With 3 buddies vs Vive it's hillarious obnoxious local deathmatch fun for 4. On the other hand, the few times we tried Vive vs 1 -2... not so much. Even a tipsy headset player can stomp two helpless box dwellers like the trash they are... trying to snatch all my coins... I see the slightest movement and I got enough nails for the both of ya coffins! BIG kudos for their joystick support GOOD DEVS ! Even my hotas flightstick functioned as a controller!) didn't even need their (free) wifi andriod app.

Game consist of just a few(4?) simple environments randomly paired with one of a few classic game objective for the 2D players: Collect coins Flip the most territory Get rid of the bomb Find the hidden gems Infiltrate the VR base Day or Night, the Vive user does one thing - stand in the middle and shoot the 2D's.

Simple, but clever design leads to enough variety for an hour of entertainment.

I'd support a sequel that expanded on the core asymetrical gameplay with a couple more novel modes, interactions, and environments. I believe these devs have some potential, let's see if this was more than just a flash in the pan.. Brilliant fun to be had. Of course it will get boring after a while but sure to be a favourite when you got friends round for a bit of a VR sesh.. great party game, we played with Vive and several 360 controllers. Wish there were more games like this!. HI,

Developer replied back to a fix in a quick and prompt manner. Make sure when you are setting up your tv to turn off 3d stereoscopic in nvidia or amd drivers or else you will see double image in red and blue.

get this game and support the developer so more modes will be developed. In it's current state, I can't recommend this game. It

can be a few minutes of fun, but, while the concept is good, it gets boring pretty quick.

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